

End User Centric Quantitative Trust Model in Cloud Computing

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Abstract

Current quantitative trust measurement models for computing platforms suffer from inherent subjectivity, during assignment of weights used in trust computation, limitation in portability of the models to different computing platforms, and the need to predefine all possible trustable states by some models that use multi agent systems. This paper proposes a quantification model that addresses the identified challenges. Explored models include QoS trust Model that computes Availability (AV), Reliability (RE), Data Integrity (DI) and Turnaround Efficiency (TE) of a resource. The values generated from these metrics are computed against assigned weights to arrive at the final trust value of the computing resource. A Computationally Grounded Quantitative Trust with Time which uses local and global defined trustworthy states has also been explored. The trustable states are predefined and using multi agents concepts, the agents are said to be trustworthy if they transit from local to global states that have been defined as trustworthy. This paper also explores a Quantitative Framework for accessing Cloud Security as a trust metric, using a dependency model that validates both the offered services and customer's requirements, validated by checking service conflicts and different Service Level Obligation compatibility issues. The framework is composed of Security requirements definition, Requirements Quantification, Dependency management approach, Structuring security SLA services using Dependency Structure Matrix and Cloud Service Provider Evaluation. A model based on measurement theory relying on composite metrics, impression and confidence was also explored. It relies on user reviews, likes and dislikes posts. As a contribution to these existing models, this paper addresses the shortcomings of the existing models, in particular subjectivity in the derived trust, by proposing a quantitative trust model based on Confidence Interval. The model relies on QoS measurements from two systems, namely, the cloud provider integrated QoS monitoring system and a vendor neutral QoS monitoring model. Using a confidence interval of 95%, trust is computed based on whether the cloud provider's QoS system results are within the range of the Vendor Neutral model results. The proposed model was applied to QoS results from two cloud computing providers, Microsoft and Google. From the results, users can build trust for the services from Microsoft and Google since the QoS results provided by the cloud provider integrated tool and the Vendor Neutral tool, during the experimentation period were within range, showing trustworthiness of the providers with regards to reporting the QoS of their platforms.

Keywords

Trust, Trust Value, Modeling, Cloud Computing, Confidence Interval, Vendor Neutral, QoS

1. Introduction

The uptake of any technological innovation depends on whether the end users of the technology have trust in the solutions fronted by that technology. This consequently means end user trust in systems is a vital determinant of the success of that system. This calls for a clear definition of

trust in the context of Information Systems and scientific means to enable measuring the trust level of users in particular systems.

Various definitions of trust have been presented, namely, accepted dependence on a system occasioned by the ability of the system to deliver services that are dependable [1]; willingness to depend on and be vulnerable to an Information System in uncertain and risky environments [2]; the

subjective probability by which an individual, A, expects that another individual, B, performs a given action on which its welfare depends (Reliability trust) [3]; the extent to which one party is willing to depend on something or somebody in a given situation with a feeling of relative security, even though negative consequences are possible (decision trust)[4]; and a state of expectations resulting from a mental reduction of the field of possible [5].

From the fronted definitions, certain terms are conspicuously present, namely, dependence, reliability and expectations. This paper therefore, putting into consideration the definitions and key terms appearing in other definitions defines trust as, the level of confidence a user has in an Information System. This level of confidence is very key in determining the uptake of the Information Systems and thus pivotal in their success or failure.

To be able to measure trust, measurable metrics have to be identified, and a measurement model has to be developed. For the measurements to be scientific, they must satisfy key characteristics of a scientific research method, namely, logical and repeatability [6], with no room for inherent subjectivity in the model. This paper presents work that addresses the problem of systemic subjectivity in the existing trust measurement models.

The field of trust metrics is a well studied field and has yielded several metrics that can be used in measuring trust. The metrics include: availability exhibited by readiness for correct service; reliability showed by continuity of correct service; safety confirmed by absence of catastrophic consequences on the user(s) and the environment; integrity depicted by absence of improper system alterations; and maintainability established by ability to undergo modifications and repairs [1].

Other metrics, classified as QoS metrics include Execution Time, which is the time taken by a service to execute and process its sequence of activities; Latency, defined as delay time between sending a request and receiving the response; Response Time, described as time required to process and complete a service request; Throughput, referred to as number of requests a service can process per unit of time; Availability, defined as probability that a service is up and accessible to use and Reliability, which is ability of a service to perform its function correctly with either 'no fail' or 'response failure to the user' [7].

Whereas the metrics are sufficient and well defined, as highlighted by Avizienis et al [1] and Zainab et al [7], the models on which the metrics can be used are lacking in objectivity that can lead to scientific trust values. An objective model is therefore required that can clinically compute trust values for information systems.

2. Related Work

Cloud computing has been known to tremendously reduce the investment as well as the operating costs of firms, both established and startups. Despite this knowledge, firms are reluctant to fully adopt cloud computing despite the

beneficial impacts siting reasons such as security, privacy and trust [8]. This paper focuses on trust as an issue to be addressed to spur the uptake of cloud services.

Since trust can be used as a determinant metric in cloud provider selection, it has to be measurable for its admissibility in cloud provider selection contexts [9]. This underscores the need for scientific modeling of trust using the various trust metrics, for the trust values to be credible. The factors that form a basis for cloud trust establishment between the cloud providers and their clients include QoS, SLAs, publicly available reviews, audits based on established standards and Client support [9].

Various trust measuring in cloud computing have thus been modeled around QoS, SLAs, user reviews and Audits based on established standards. Due to the critical role trust plays in cloud provider service selection, it is equally important to have credible trust measuring models. The various existing models are therefore critically reviewed in this paper with a view of documenting identified shortcomings and possible solutions.

2.1. Qos Trust Model

A trust computation model that utilizes availability, reliability, turnaround efficiency, and data integrity as metrics was proposed by Manuel [10].

The availability of a given resource (R_k) is computed as a ratio of the accepted jobs against the total number of jobs submitted per given time period.

$$\text{Availability of (AV) of } R_k = \frac{A_k(\text{total accepted jobs})}{N_k(\text{total submitted jobs})}$$

Reliability of a given resource (R_k) is computed using a ratio of the total completed jobs against the total accepted number of jobs.

$$\text{Reliability of (RE) of } R_k = \frac{C_k(\text{total completed jobs})}{A_k(\text{total accepted jobs})}$$

Data Integrity of a resource is a computation of the ratio of jobs completed with integrity preserved by a given resource (R_k) against number of total jobs completed

$$\text{Data Integrity (DI) of } R_k = \frac{D_k(\text{No of Integrity preserved})}{C_k(\text{total completed jobs})}$$

Turnaround Efficiency for a job by a given resource (R_k), which is time taken to complete a task computed as:

$$\text{Turnaround Efficiency (TE)} = \frac{\text{Promised Turnaround}}{\text{Actual Turnaround time}}$$

The final trust value for a given resource is the total sum of the found values, computed with weights as:

$$\text{Trust Value} = w_1 * AV + w_2 * RE + w_3 * DI + w_4 * TE$$

Where $w_1 + w_2 + w_3 + w_4 = 1$, assigned based on priority. Due to the fact that the model developed by Manuel [10]

uses QoS parameters, it is known, as QoS trust Model. The main shortcoming of this model is the subjective manner of assigning weights used in computing the final trust value. The weights are assigned based on an individual's priority or preference, thus introducing subjectivity.

2.2. The TCTL^G Model

A Computationally Grounded Quantitative Trust with Time [11] proposes a model for computing the degree of trust. The model, known as the model of TCTL^G is defined as a tuple: $M_G = (S_G, I_G, R_G, \{\sim i \rightarrow j \mid (i, j) \in Agt^2\}, V_G)$ where: S_G is a non-empty set of reachable global states of the system; $I_G \subseteq S_G$ is a set of initial global states; $R_G \subseteq S_G \times S_G$ is the transition relation;

$\sim i \rightarrow j \subseteq S_G \times S_G$ is the direct trust accessibility relation for each truster-trustee pair of agents $(i, j) \in Agt^2$ defined by $s \sim i \rightarrow j s'$ iff: $l_i(s)(v_i(j)) = l_i(s')(v_i(j))$, and s' is reachable from s using transitions from the transition relation R ;

$V_G: S_G \rightarrow 2^{AP}$ is a labeling function, where AP is a set of atomic propositions.

The model starts by defining local and corresponding global states of the agents in trustworthy states. Trust of i towards j ($\sim i \rightarrow j$), exists only if the element values of local and global states of the two agents are same.

This model has a shortcoming with regards to the need to define all possible states in the system states that are considered to be trustworthy from the vision of agent i with regard to agent j .

In a multi agent system with many agents, the combinations that will result from this arrangement will be enormous. The model is also limited to a multi agent system, which is under a single administrative domain. In disparate systems under different domains, it is not possible to define the trust worthy states to be used by agents from the disparate systems.

2.3. Cloud Security Dependency Model

A quantitative framework for accessing cloud security, using a dependency model that validates both the offered services and customer's requirements validated by checking service conflicts and different Service Level Obligation compatibility issues, is proposed by Taha [12].

The proposed dependency model is composed of five stages, namely, Security requirements definition, Requirements Quantification, Dependency management approach, Structuring security SLA services using Dependency Structure Matrix and Cloud Service Provider Evaluation.

The proposed framework and model suffers from the limitation of the fact that customers are only able to trust the result of the proposed assessment as long as the information taken as input is reliable [12].

This calls for the use of an independent auditor to perform a third-party attestation of the cloud provider's security SLA through a scheme such as the Cloud Security Alliance Open Certification Framework, as well as the fact that the model is

limited to security aspects of the cloud services only.

2.4. Composite Trust Metric Model

A composite trust metric, consisting of impression and confidence was introduced by Yefeng et al [13]. The authors advance the fact that trust can be constructed by algorithms through observing past events, such as positive or negative evidence or feedback on social platforms.

The proposed framework [13] is based on measurement theory, Dempster –Shafer belief theory and error propagation theory. The framework has three phases, namely trust modeling, where trust related information is mapped on trust metrics. For example, reviews and proposition from users of opinions.com, likes and dislikes from users of Facebook.

The second phase is trust inference, which focuses on propagating and aggregating the obtained trust metrics over the whole network or over the part of interest, while decision making using the measured trust is the final phase.

The widely used metrics for representations of trust are binary metrics, scaled metrics, probability based metrics and similarity based metrics are used [13].

The proposed framework uses a model expressed as: $T(m, c)$, where m measures how trustworthy the trustee is in the truster's point of view, while, confidence c measures how confident the truster is about the evaluation of impression/trustworthiness m .

The modeling for the trust values for the epinions.com platform is computed as: For a trust relation from user A to user Z, the impression m is the average of ratings that A rates Z's review articles. It is then converted into value in $[0, 1]$ as:

$$m_{Z}^A = \frac{\sum_{i=1}^{i=N} \text{Rating}_i}{5 * N}$$

For twitter, interactive tweets are used to build trust using sentiment analysis. Using sentiment strength, an analysis is constructed for each tweet, which gives a discrete value from -4 to +4 for each tweet.

This is then converted into discrete values into the interval $[0, 1]$, using the equation:

$$((\text{Sentiment}+4)/8).$$

Whereas this model develops measured values for trust, it is a highly subjective process. The reviews, likes, dislikes are all assigned by users based on their perceptions, moods, social cultural inclinations and subjective interpretations.

These user perceptions are likely to change with time, or as new information emerges and are thus not objective hence not suitable for use in scientific modeling.

3. Methodology

The approach used in designing and experimenting with the proposed trust quantification model is premised on the

fact that cloud computing solutions have embedded capabilities to monitor and measure QoS. The capability measures QoS as provisioned by the provider, the results are then available for users to query from the providers' systems. A comparison can thus be made with the results from the same cloud platforms obtained using a vendor neutral QoS monitoring model developed by Makokha et al [14], which measures QoS across all cloud providers. This comparison can then be modeled quantitatively.

The vendor neutral model was developed as a browser extension and installed on chrome, using chrome's extension loading module as depicted in figure 1.

The developed vendor neutral model is limited to Software as a Service (SaaS) cloud solutions and therefore this paper also limited its scope to SaaS solutions only.

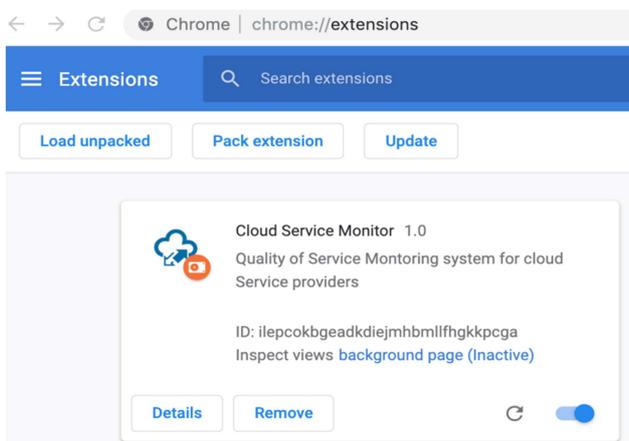


Figure 1. Integration of Vendor Neutral QoS Model into Chrome.

Chrome was chosen because it is the most widely used browser with the highest number of extensions developed for it [15]. After integration, the user continues to use chrome to execute the tasks identified for experimentation while the QoS model runs in the background.

Using the vendor neutral model, the experimentation process involved creating user accounts on the cloud provider's platform and using the platform in a way that an

ordinary user would use the services. The platforms chosen were Google docs and Microsoft 365, the major cloud providers with similar products that can be easily compared [16].

The experimentation tasks involved opening, using, closing and re opening Word, Excel and Power Point applications from the two providers, which were opened on different tabs of the same browser. During experimentation, the vendor neutral tool was monitoring the QoS values, namely, service response time, service availability and stability, conversely, the cloud provider's tool was also monitoring the QoS values.

Using the results from the vendor neutral cloud QoS Monitoring solution, and applying the most widely used confidence interval of 95% [17], on the results from the vendor neutral tool, and comparing them with the results from Google and Microsoft QoS tools, a quantification trust model was built based on how close or far the results are from each other. The comparison is also enhanced by the user experience during usage of the services.

4. Trust Quantification in Cloud Computing

To address the challenges of the highlighted quantitative trust measurements in computing systems, this paper proposes a quantitative metric, confidence interval, for measuring trust in computing platforms, especially cloud computing environments.

The necessity for trust measurement in cloud solutions is premised on the fact that trust is considered a non functional property of a service that can be used in service selection, in cases where there are similar services on offer [7].

The service selection approaches based on trust can be through direct experience, Third Party Trust, a Hybrid approach and Trust Negotiation [18]. These approaches are depicted in figure 2.

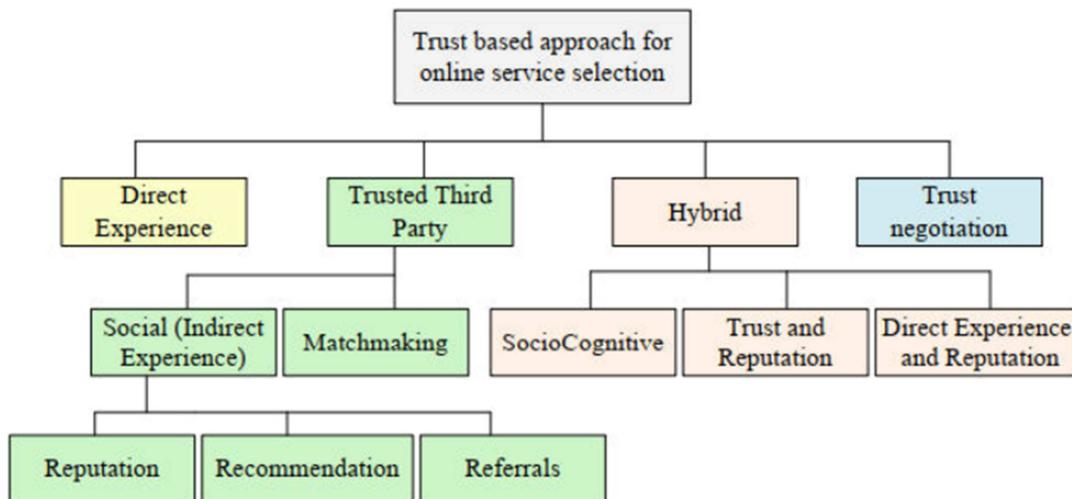


Figure 2. Trust approaches for online service selection.

Noting that trust is a dynamic concept, it can be divided into three development phases: trust building, where trust is formed; stabilizing trust, where trust already exists; and dissolution, where trust ends [19].

The model proposed in this paper enhances the concept of direct experience trust [18] and trust building process [19].

4.1. Quantitative Trust Model for Cloud Computing Solutions

To address the highlighted shortcomings in existing trust models, our proposed model is pictorially represented in figure 3.

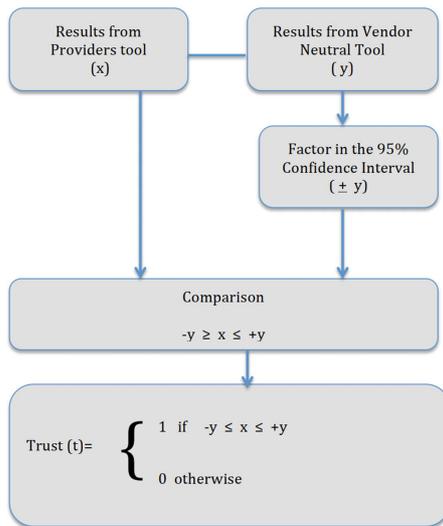


Figure 3. Proposed Trust Quantification Model.

4.2. Quantification of Trust in Major SaaS Cloud Providers

The metric used in comparison of the results was service availability because it is a common metric measured by both



QoS REPORT: Client : 0AEDDAC0F69D

MONITORING EXTENTION : CLIENT DETAILS

CLIENT ID :	0AEDDAC0F69D		
CPU CORE(s) :	4		CPU ARCH : x86_64
DATE JOINED :	14/09/2020, 6:14:54 pm		RAM SIZE : 8589934592
CPU MODEL :		Intel(R) Core(TM) i5-4288U CPU @ 2.60GHz	
TIME STATS		NETWORK STATS	
AVERAGE TIME:	4.39 (+/- 0.4272) Seconds	AVERAGE Net RTT:	153.61 ms
AVAILABILITY :	100.0 (+/- 0.00) %	AVERAGE DOWNLINK:	7.23 Mbps
STABILITY (σ):	STABLE - (1.986 Seconds)	PROVIDER :	GOOGLE

Figure 4. Microsoft Office QoS Results.

the vendor neutral model and the cloud providers' integrated QoS monitoring tools. The results from the experiment are as tabulated in table 1.

Table 1. QoS Results from Vendor Neutral Tool.

Platform	Average Response Time	Average Availability	Stability
Google	4.39	100%	Stable (1.986 sec)
Microsoft	5.99	100%	Stable (5.845 sec)

From the analysis in table 1, the average service response time, time required to process and complete a service request, for Google is 4.39 seconds while for Microsoft is 5.99 seconds. Both platforms had availability, probability that a service is up and accessible to use, of 100% since at no time during experimentation did any of the platform report a platform failure leading to outage of services.

Whereas the availability is 100%, the stability, fluctuations in the service response time, computed using standard deviation, are higher for Microsoft at 5.845 seconds than for Google at 1.986 seconds, meaning the Google platform was more stable than the Microsoft platform.

From the studies done by Makokha et al [14], a common metric between the vendor neutral cloud QoS monitoring model and the cloud provider integrated QoS monitoring tools is the service availability.

During the experimentation period, Google, using its QoS platform at: <https://www.google.com/appsstatus>, reported *no issues* during the entire time, translating to 100% availability.

Similarly, Microsoft, through its QoS monitoring platform, <https://admin.microsoft.com>, showed the status of office suites to be *healthy* during the entire time, translating to 100% availability.

The QoS value screenshots from the vendor neutral model for Microsoft and Google platforms are as shown in figure 4 and 5 respectively.



QoS REPORT: Client : 0AEDDAC0F69D

MONITORING EXTENTION : CLIENT DETAILS

CLIENT ID :	0AEDDAC0F69D		
CPU CORE(s) :	4		CPU ARCH : x86_64
DATE JOINED :	14/09/2020, 6:14:54 pm		RAM SIZE : 8589934592
<hr/>			
CPU MODEL :	Intel(R) Core(TM) i5-4288U CPU @ 2.60GHz		
<hr/>			
TIME STATS			NETWORK STATS
AVERAGE TIME:	5.99 (+/- 1.3055) Seconds		AVERAGE Net RTT: 196.75 ms
AVAILABILITY :	100.0 (+/- 0.00) %		AVERAGE DOWNLINK: 6.37 Mbps
STABILITY (σ):	STABLE - (5.845 Seconds)		PROVIDER : OFFICE

Figure 5. Google Docs QoS Results.

Using the proposed quantitative trust model, and service availability which is the common QoS Metric between the vendor neutral tool and cloud providers’ integrated tools, trust can be computed as in table 2.

Table 2. Modeling Quantitative trust.

Platform	Vendor Neutral results	Cloud Provider Results	Trust Value
Google	100%(± 0)	100%	1
Microsoft	100%(± 0)	100%	1

From table 2, a cloud user can trust the results from the cloud providers due to the fact that they are within the confidence interval of the vendor neutral tool.

This is critical for the trust building phase as highlighted by Grabner-Kräuter et al [19], and also augments the direct experience concept advanced by Dragoni [18] since the user will have experienced the services from the providers during the experimentation phase.

5. Conclusions

The uptake of cloud services is pegged mainly on the level of trust cloud users have in the cloud computing solutions offered. Whereas trust is subjective, it can be modeled quantitatively thereby introducing objectivity, through a scientific method, in the process of determining the presence or absence of trust.

The proposed quantitative model, introduced a new metric for measuring trust, confidence interval, which is derived from a comparison of results from service provider integrated QoS measuring tools, and a vendor neutral QoS monitoring tool, which run simultaneously in the background while the user is utilizing the cloud provider’s services.

The fact that the model relies on results from a vendor

neutral tool, which are compared with the cloud provider’s integrated tool, makes the tool more reliable and effective than those based on one set of results.

This paper was however limited by the fact that only one metric, service availability, was used in comparison due to limitation on the number of metrics monitored by the cloud provider’s tools.

To enhance the trust comparison capabilities, Cloud providers could incorporate other quantitative metrics like service response time and service stability into their integrated QoS monitoring tools.

Modeling of quantitative trust continues to be a live field of study, this paper therefore enhances the ongoing research.

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